

# SECRET AGENT

## JACK STALWART 12

	<b>Destination</b>	<b>Chapter 1</b>	<b>Chapter 2</b>	<b>Chapter 3</b>	<b>Chapter 4</b>
<b>1</b>	F	T	F	T	F
<b>2</b>	F	F	F	T	T
<b>3</b>	a	b	a	a	a
<b>4</b>	b	a	c	c	c
<b>5</b>	jagged, claws, hunt	thermometer, hut	classified, effects	rectangular, in person	presence, hint
	<b>Chapter 5</b>	<b>Chapter 6</b>	<b>Chapter 7</b>	<b>Chapter 8</b>	<b>Chapter 9</b>
<b>1</b>	T	T	F	T	F
<b>2</b>	F	T	F	T	T
<b>3</b>	b	b	b	c	b
<b>4</b>	a	a	b	a	a
<b>5</b>	missing in action	static, radios equipped on	animated, decades younger	alongside, weather -proof	within striking distance
	<b>Chapter 10</b>	<b>Chapter 11</b>	<b>Chapter 12</b>	<b>Chapter 13</b>	<b>Chapter 14</b>
<b>1</b>	T	F	F	F	T
<b>2</b>	T	F	T	F	F
<b>3</b>	c	b	b	b	b
<b>4</b>	c	a	a	c	c
<b>5</b>	keep their eyes, trespassers	reflect, energy	fend for themselves	thermostat, heat the water	attempting, nick of time
	<b>Chapter 15</b>	<b>Chapter 16</b>			
<b>1</b>	F	T			
<b>2</b>	F	T			
<b>3</b>	c	c			
<b>4</b>	a	b			
<b>5</b>	chattering, survive	presentation, die out			